Multisensory Grammar Activities

Identify and Classify Adjectives

Objective The student will identify and classify adjectives.

Materials

- Adjective chart on poster paper (See sample shown.)
- 8 sentences on a transparency (See samples shown.)
- 12 index cards, pencils, tape
- Display the first sentence on the transparency and read it aloud. (VISUAL; AUDITORY)
- Ask students to identify the adjective. (Don't include articles.) Then ask students if the adjective tells what kind or how many. (VISUAL; AUDITORY)
- **3.** Have a volunteer write the adjective on an index card and attach it to the chart under the correct column. (VISUAL; KINESTHETIC)
- **4.** Continue with the remaining sentences.

Adjectives After be

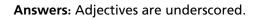
Objective The student will identify an adjective that follows the word it describes and a form of the verb *be*.

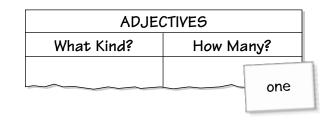
Materials

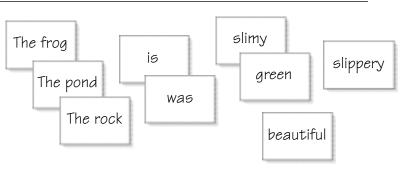
9 index cards (See samples shown.)

- Distribute index cards to students. Say the sentence *The frog is slimy*. Ask students with the cards that form the sentence to come to the front of the classroom and display their cards, forming a sentence. (VISUAL; KINESTHETIC)
- **2.** Remind students that an adjective can follow the word it describes and that

- 1. Francine saw one spider on the water.
- 2. Natalie saw a spider in a dark cave.
- 3. A few large spiders live in trees.
- 4. Most spiders trap food in sticky webs.
- 5. Spiders eat some harmful insects.
- 6. Many spiders run and jump on long legs.
- 7. A spider can float in the wind using silk strands.
- 8. The furry tarantula is poisonous.







when it does, it usually follows a form of the verb *be*. (AUDITORY)

- **3.** Ask students to identify the adjective (*slimy*), the noun it describes (*frog*), and the verb. (VISUAL; AUDITORY)
- **4.** Repeat the steps with other sentences.

Multisensory Grammar Activities continued

Using a or an

Objective The student will use the articles *a* and *an* correctly.

Materials

- Pencils and paper
- Chalk
- **1.** Have students select an item from somewhere in the classroom and bring it to their desks. (KINESTHETIC)
- Ask a volunteer to display and name his or her item. Have the student write the name of the item on the chalkboard and circle the first letter of the word. (VISUAL; AUDITORY; KINESTHETIC)
- **3.** Ask students whether the item name begins with a vowel or consonant sound. Remind students that words beginning with a vowel sound use *an*. Then have the volunteer write the correct article before the item name. (AUDITORY; VISUAL; KINESTHETIC)

Comparing with good and bad

Objective The student will use the correct forms of *good* and *bad* when making comparisons.

Materials

- Game board (See sample shown.)
- 1 number cube for each pair of students
- **1.** Divide students into pairs. Make a game board and give a copy to each pair.
- **2.** Each student rolls the number cube. The player with the higher number goes first.
- **3.** Students play ticktacktoe with forms of *good* and *bad*. Player 1 chooses a square and says a sentence using the word in the square correctly. If the sentence is correct, the player marks the square with an



- **4.** Continue until all students have shared their items.
- **5.** Have students choose five items and write a sentence for each one, using the correct article. (VISUAL; KINESTHETIC)

good	better	best	
bad	worse	worst	
better	worse	best	

X or an O. If students are undecided about a sentence, have them refer to the pupil edition or ask the teacher. (AUDI-TORY; VISUAL; KINESTHETIC)

4. Play continues until the one player has marked three squares in a row with X's or O's.