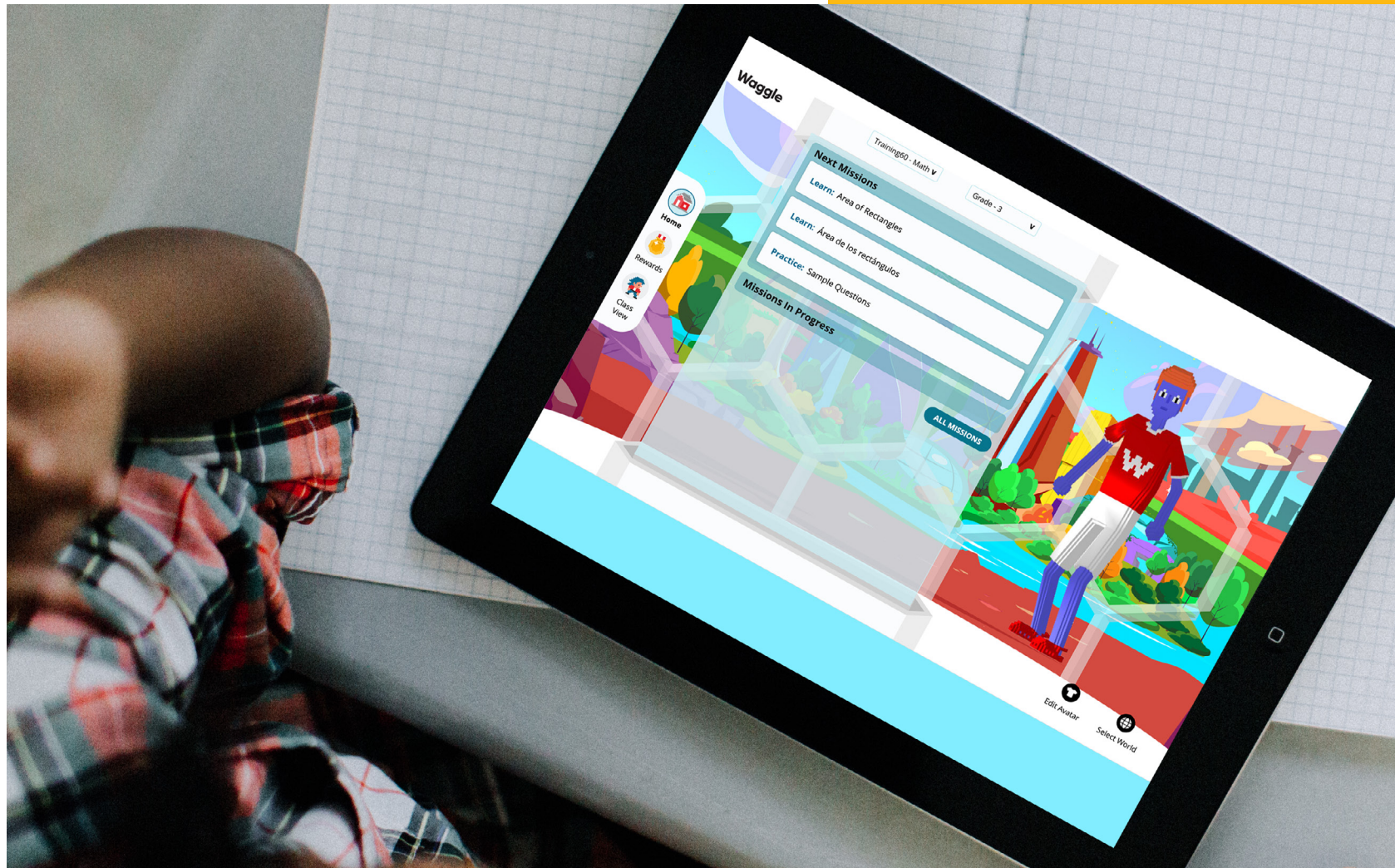


Guided Tour





| Waggle®

Welcome!

This guided tour will help you explore *Waggle*® as you learn how your students will be immersed in an unparalleled world where learning takes flight.



What's *Waggle*?

***Waggle* is a digital supplemental practice solution for Math and ELA that unites the best in dynamic personalization with powerful instructional lessons for K–8 students.**

Students: Prepare students for high school and beyond with adaptive practice that moves students towards standards and skills proficiency.

Teachers: Extend your reach, maximize instruction time, support skills diversity, and receive actionable insights.

Administrators: Quantify students' strengths and weaknesses to measure growth and highlight success.



Start the Tour

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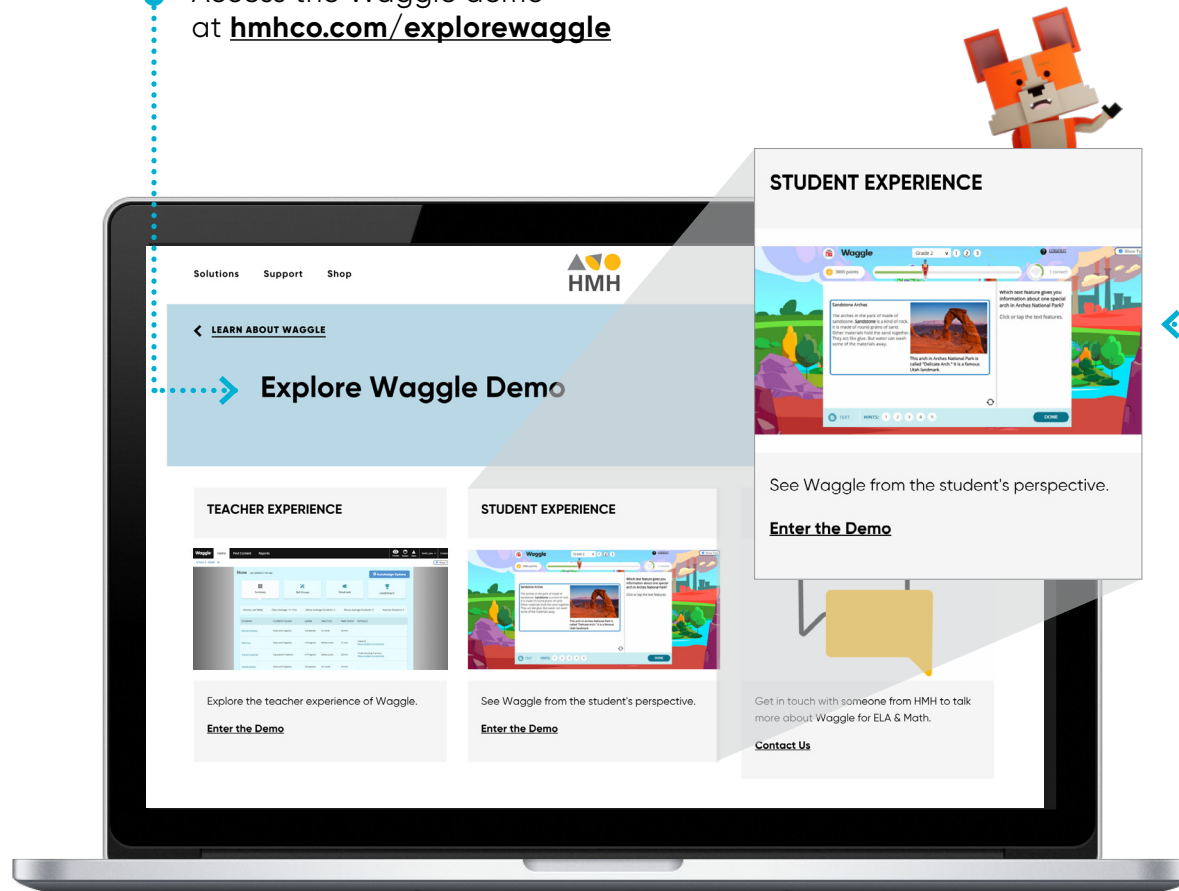
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The Right Instruction at the Right Time



Step 1: Launch Student Experience

Access the Waggle demo at hmhco.com/explorewaggle



Click 'Enter the Demo' under **Student Experience**.

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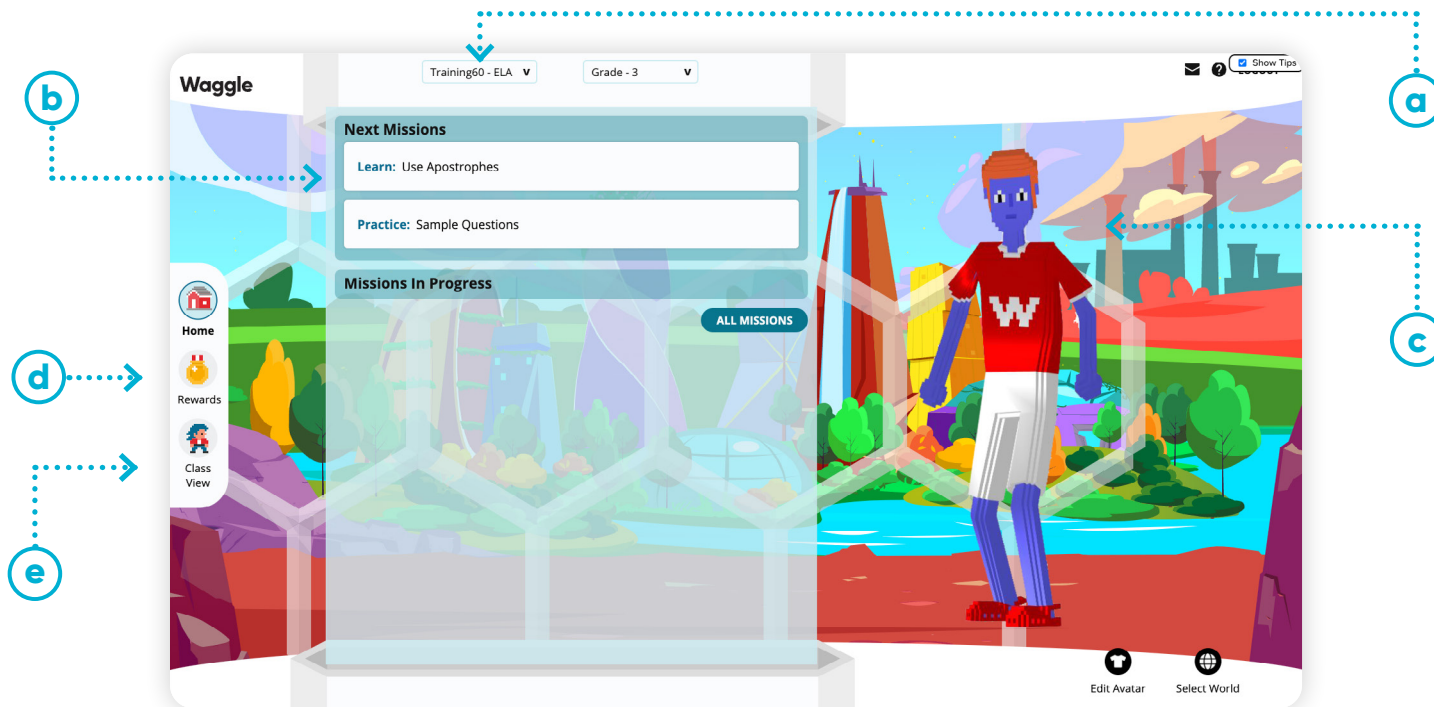
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More Info

Step 2: Explore the Student Experience

Start on the Student Dashboard, where *Waggle* gives students the tools to unlock their inner potential! By addressing the needs of the whole student, *Waggle* motivates learners to achieve new proficiency gains and develop a growth mindset.



- a** Use the top menu bar to **explore** the different classes and grade levels.
- b** Learning takes place within the **Missions!** These can be assigned by the teacher or set to auto-assign as students complete the task.

- c** **Personalization** begins when students design their avatar and select their world.
- d** Students earn **Rewards** to level up their avatar!
- e** Classroom community is built in the **Class View** as students share their wins with their peers.

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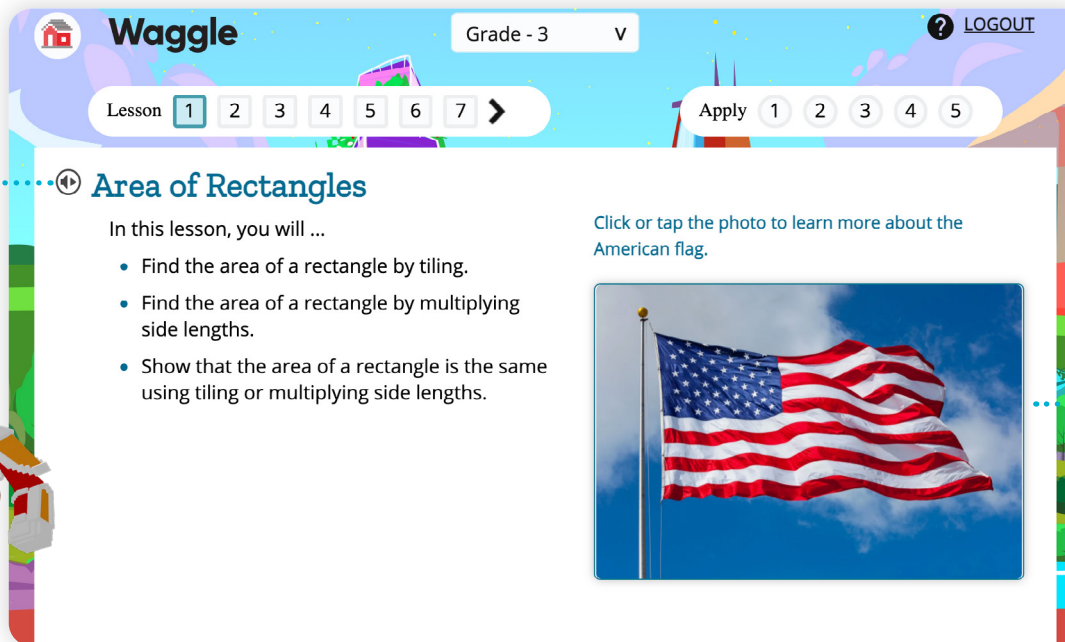
[More Info](#)

Step 3: Launch a Mission

Learning takes place within Missions, which can be assigned by the teacher or set to auto-assign as students complete their missions.

- **Learn:** Learning activities that provide reinforcement and instruction, guided practice, and independent practice, following a Teach, Model, Apply methodology towards understanding a skill.
- **Practice:** Adaptive, personalized practice to help students gain standards and skills proficiency.
- **Play:** Games that are a fun way to help with skill acquisition.
- **Skill Quizzes:** Quick five-question assessments to check for understanding.

Hear the instructions with this text-to-speech button.

Click an image to get extra background and explanation.

Continue
Step 3

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Step 3: Launch a Mission (Continued)

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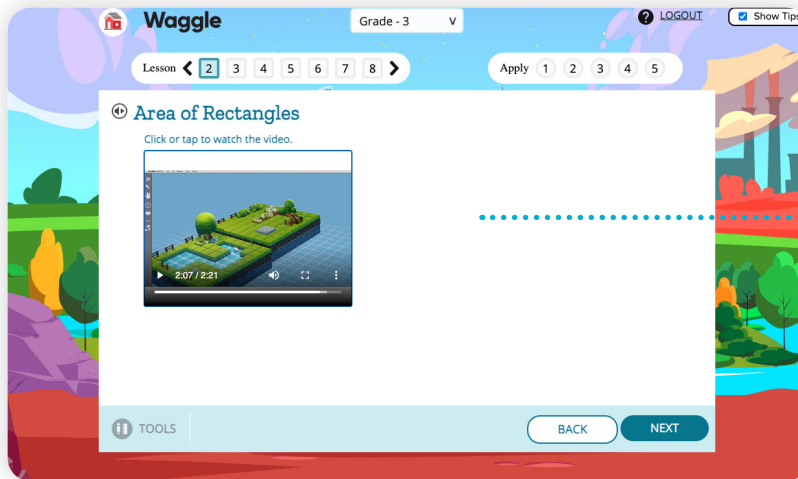
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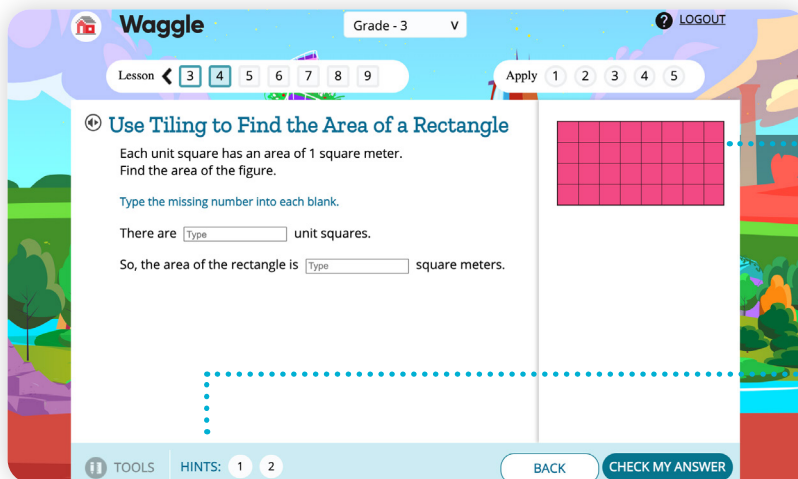
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Interactive lessons anchored by relevant multimedia bring challenging content to life!



Stepped out instructions and guided practice help students master skills at their own pace.

Scaffolded hints provide students with guided help, just as if the teacher were sitting next to them.

[Back to Step 3](#)

Step 4: Launch Teacher Experience

Access the Explore Waggle Demo at hmhco.com/explorewaggle



TEACHER EXPERIENCE

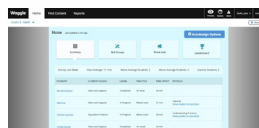
Click 'Enter the Demo' under **Teacher Experience**.

Solutions Support Shop

← LEARN ABOUT WAGGLE

→ Explore Waggle

TEACHER EXPERIENCE



Explore the teacher experience of Waggle.
[Enter the Demo](#)

Explore the teacher experience of Waggle.
[Enter the Demo](#)



See Waggle from the student's perspective.
[Enter the Demo](#)

Get in touch with someone from HMH to talk more about Waggle for ELA & Math.
[Contact Us](#)

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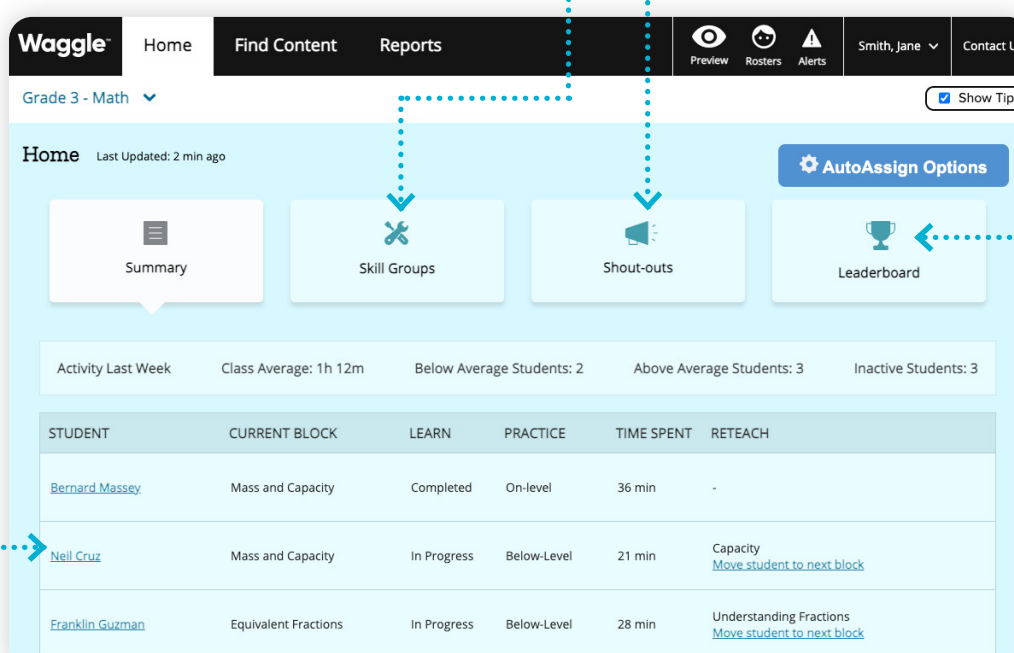
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More Info

Step 5: Immediate Insights into Student Performance

Waggle's teacher homepage puts actionable insights at your fingertips.

- See what students are working on, how much time they've spent in *Waggle*, and which students have received adaptive content to support their learning.
- Immediately see what skills students are struggling with to help inform whole-group mini-lessons, small-group instruction, and 1:1 intervention opportunities.
- Celebrate student success and quickly see what skills students have mastered.



The screenshot shows the Waggle teacher homepage. At the top is a navigation bar with 'Waggle', 'Home', 'Find Content', and 'Reports'. On the right of the bar are icons for 'Preview', 'Rosters', and 'Alerts', along with a user profile for 'Smith, Jane' and a 'Contact Us' link. Below the navigation bar is a 'Grade 3 - Math' dropdown and a 'Show Tips' button. The main content area is titled 'Home' and 'Last Updated: 2 min ago'. It features four large cards: 'Summary', 'Skill Groups', 'Shout-outs', and 'Leaderboard'. Below these cards is a summary section with 'Activity Last Week', 'Class Average: 1h 12m', 'Below Average Students: 2', 'Above Average Students: 3', and 'Inactive Students: 3'. At the bottom is a table with columns: STUDENT, CURRENT BLOCK, LEARN, PRACTICE, TIME SPENT, and RETEACH. The table lists three students: Bernard Massey, Neil Cruz, and Franklin Guzman, with their current blocks and learning status.

Callouts from the text above point to the following features in the interface:

- The 'Skill Groups' card (Step 1)
- The 'Shout-outs' card (Step 2)
- The 'Leaderboard' card (Step 3)
- The 'Summary' card (Step 4)
- The 'Activity Last Week' summary (Step 5)
- The 'STUDENT' table (Step 6)

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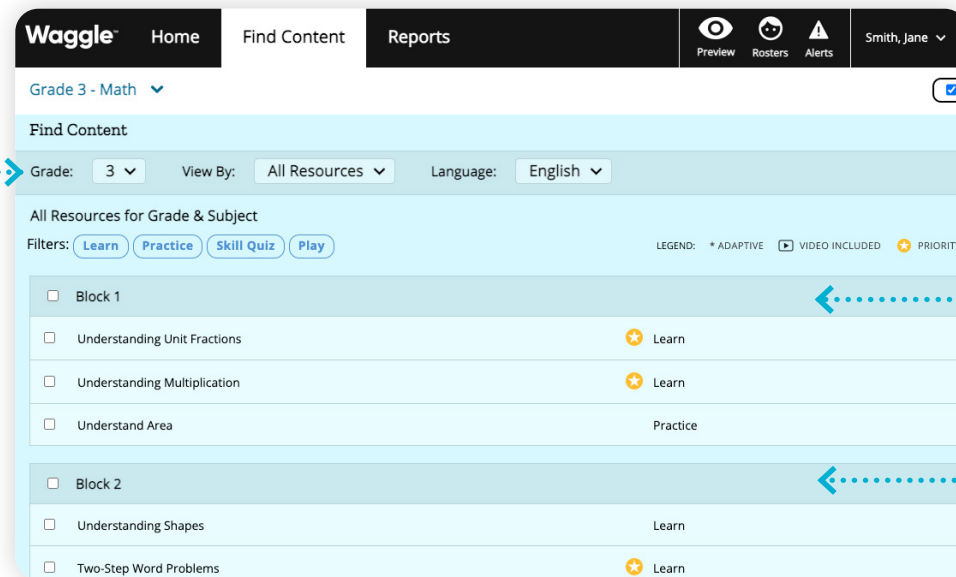
More Info

Step 6: The Right Instruction at the Right Time

Waggle's flexibility supports multiple teaching styles. *Waggle* will auto-assign appropriate practice and instruction or teachers can play an active role and assign additional content that supports their core instruction.

- **HMH Growth Measure Auto-Assign:** A standards-based, adaptive benchmark assessment given three times a year. *Waggle* assigns learning blocks based on each student's Grade Level Equivalency.
- **Grade Level Auto-Assign:** An auto sequencing functionality that assigns grade-level learning blocks as students progress through the content.
- **Teacher Assigned:** Select and assign targeted practice and instruction.

Every teacher can **flexibly differentiate** learning with full access to *Waggle's* K–8 content.



Boost achievement with learning blocks that provide students with the learning first and then the practice.

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