On Core Lessons
for Common Core Math

HOUGHTON
MIFFLIN
HARCOURT

Promethean

Using the Whiteboard	Use the table of contents to go to specific sections of the lesson, or, tap **Next** to go to the first section of the lesson.
Teaching the Math	Preview the *Essential Question*: How can you read and write numbers through hundred thousands?

Navigating the Flipchart

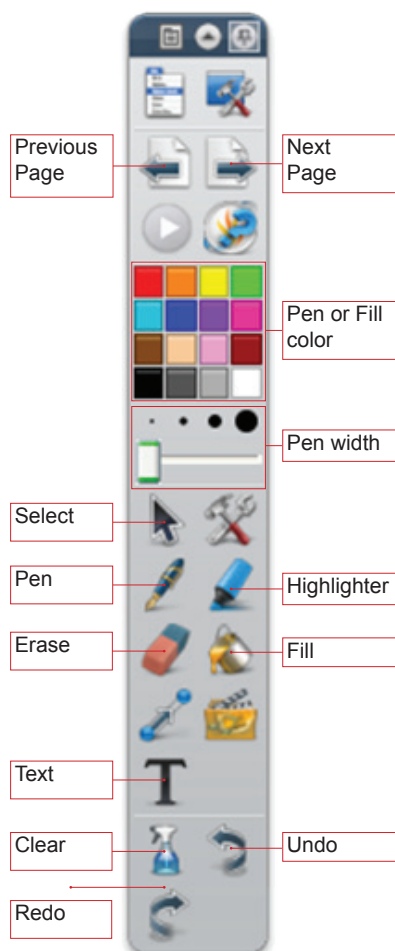|					
🏠	**Home**	Return to the Main Menu	📱	**LRS Tool**	Activate Learner Response System voting
🧑‍🏫	**Teacher Notes**	Open the Teacher Notes PDF.	📐	**Protractor Tool**	Use the **Protractor Tool** to draw or measure an angle.
➜	**Select Tool**	Use the **Select Tool** to point to content on the page, to drag items, and to reset button settings.	✏️	**Compass Tool**	Use the **Compass Tool** to draw or measure a circle.
✏️	**Pen Tool**	Use the **Pen Tool** to write on the whiteboard.	🔢	**Calculator Tool**	Reveal the onscreen calculator.
▬	**Eraser Tool**	Tap and drag the **Eraser Tool** over written content to erase it	⬅	**Previous**	Go to the previous page
🔄	**Reset Page**	Return the page to its last saved state	➡	**Next**	Go to the next page
📏	**Ruler Tool**	Use the **Ruler Tool** to measure items and draw line segments.	**Example**	**Example**	View a sample problem.
🖊️	**Magic Ink Tool**	Tap and drag the **Magic Ink Tool** to reveal hidden content.	**Answer**	**Answer**	Show the correct answer to a multiple-choice answer
🟠	**Pen Modifier Tool**	Draw a straight line, circle, square, or rectangle.	**Try Another!**	**Try Another**	Generate another problem for extra practice.
🖍️	**Highlighter Tool**	Use the **Highlighter Tool** to shade a diagram or model.	➡	**Action Arrow**	Reveal hidden content.
⌨️	**On-screen Keyboard Tool**	Show the on-screen keyboard.			

General ActivInspire Tips

Previous Page
Next Page
Pen or Fill color
Pen width
Select
Pen
Highlighter
Erase
Fill
Text
Clear
Undo
Redo

The **ActivInspire** toolbar.

Some brands of interactive whiteboard provide their own toolbars. If you have more than one toolbar available, use the tools on the **ActivInspire** toolbar. Only these tools will fully integrate with the activity.

Select **Save As** from the **File** menu to save changes you have made to a flipchart file. Be sure to give the file a different name than the original so you will maintain a clean copy for future use.

Use the **Zoom** menu in the upper right to make the flipchart file best fit your screen. *Best Fit* or *100%* usually works best.

Objects dragged from a dispenser and marks made with the **Pen**, **Highlighter**, and **Fill** tools appear on the top layer of a screen. Tabs and buttons are on a lower layer, so they will appear behind dispenser objects and marks.

When you first install **ActivInspire**, the default tool is set to the **Pen**. If you wish, you can change the default tool from the **Pen** to **Select**. Select **Settings** from the **File** menu, and then choose **Tools** on the left. The choice of default tool will be the first item on the right.

If you tap a button to bring the **ActivInspire Ruler** or **Protractor** onto a screen, it will stay on the screen even if you tap the **Reset Page** button or move to another page. To remove the tool, drag it to the **Trash Can**.

If you tap the **Next Page** button on the ActivInspire toolbar while on the last page of a file, a new blank page will be created automatically. This is the standard behavior in ActivInspire and cannot be changed. You can remove the extra page by selecting **Delete** from the **Edit** menu.

The **Help** menu provides additional information about how to use the features in **ActivInspire**.